INSTRUCTIONS FOR ON-SCREEN EXAMS - CANDIDATE BOOKLET



This document has been written to help you. Read it carefully and follow the instructions.

If there is anything you do not understand ask your teacher.

A. Regulations – Make sure you understand the rules

- 1. Be on time for your on-screen test(s). If you are late, your work might not be accepted.
- 2. Do not become involved in any unfair or dishonest practice during the on-screen test.
- 3. If you try to cheat, or break the rules in any way, you could be disqualified from all your subjects.
- 4. Only take into the exam room the materials and equipment which are allowed.
- 5. You must not take into the exam room:
 - a. notes:
 - b. an iPod, a mobile phone, a MP3/4 player or similar device, or a watch.

Unless you are told otherwise, you must not have access to:

- c. the internet, email, data stored on the hard drive, or portable storage media such as floppy disks, CDs and memory sticks;
- d. pre-prepared templates.

Remember: possession of unauthorised material is breaking the rules, even if you do not intend to use it, and you will be subject to penalty and possible disqualification.

- 6. If you have a watch, the invigilator will ask you to hand it to them.
- 7. Do not talk to or try to communicate with or disturb other candidates once the on-screen test has started.
- 8. If you leave the exam room unaccompanied by an invigilator before the on-screen test has finished, you will not be allowed to return.
- 9. Do not borrow anything from another candidate during the on-screen test.

B. Information – Make sure you attend your on-screen test and bring what you need

- 1. Know the date and time of your on-screen test(s). Arrive at least ten minutes before the start of your on-screen test.
- 2. If you arrive late for an on-screen test, report to the invigilator running the test.
- 3. If you arrive more than one hour after the published starting time for the on-screen test, you may not be allowed to take it.
- 4. Your centre will inform you of any equipment which you may need for the on-screen test.

C. Calculators, dictionaries and computer spell-checkers

1. You may use a calculator unless you are told otherwise.

- 2. If you use a calculator:
 - a. make sure it works properly; check that the batteries are working properly;
 - b. clear anything stored in it;
 - c. remove any parts such as cases, lids or covers which have printed instructions or formulae:
 - d. do not bring into the examination room any operating instructions or prepared programs.
- 3. Do not use a dictionary or computer spell checker unless you are told otherwise.

D. Instructions during the on-screen test

- 1. Always listen to the invigilator. Always follow their instructions.
- 2. Tell the invigilator at once if:
 - a. you have been entered for the wrong on-screen test;
 - b. the on-screen test is in another candidate's name;
 - c. you experience system delays or any other IT irregularities.
- 3. You may be given a question paper or the instructions may be on screen. In either case, read carefully and follow the instructions.

E. Advice and assistance

- 1. If on the day of the on-screen test you feel that your work may be affected by ill health or any other reason, tell the invigilator.
- 2. Put up your hand during the on-screen test if:
 - a. you have a problem with your computer and are in doubt about what you should do;
 - b. you do not feel well.
- 3. You must not ask for, and will not be given, any explanation of the questions.

F. At the end of the on-screen test

- 1. Ensure that the software closes at the end of the on-screen test.
- 2. If you are required to print off work outside the time allowed for the on-screen test, ensure that you collect your own work. You must not share your work with other candidates. Make sure that another candidate does not collect your printout(s).
- 3. Do not leave the exam room until told to do so by the invigilator.
- 4. Do not take from the exam room any stationery. This includes rough work, printouts or any other materials provided for the on-screen test